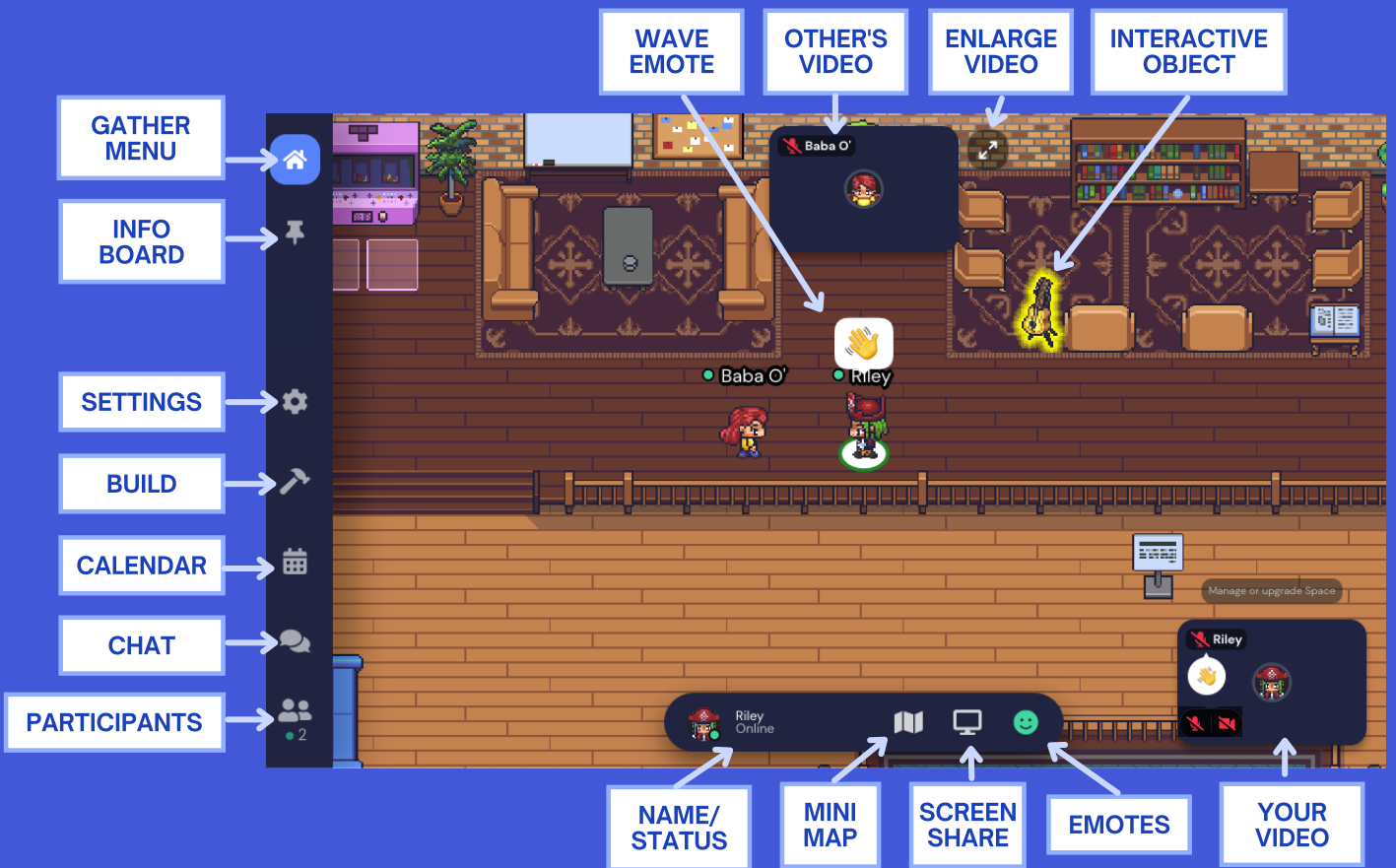




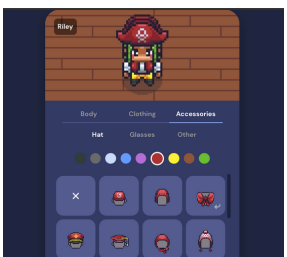
GUEST GUIDE TO GATHER

Gather combines a web-based video calling experience with a 2-D virtual world. Our proximity-based video chatting platform starts video conversations when your virtual character approaches others and automatically closes the video and audio feed when you walk away—recreating the experience of walking around and talking to other people. Learn the basics of using Gather!



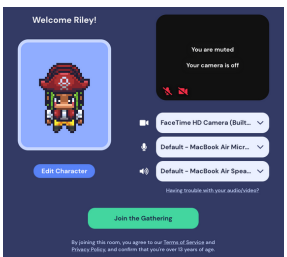
WHAT YOU NEED

- Desktop/laptop with mic & camera
- A web browser (Chrome or Firefox recommended)
- Headphones (recommended, but not required)



CREATE YOUR CHARACTER

- Create a custom character to represent you in Gather.
- Choose skin, hair, & facial hair; top, bottom, & shoes; and accessories like hats, glasses, & more!
- Enter your name.



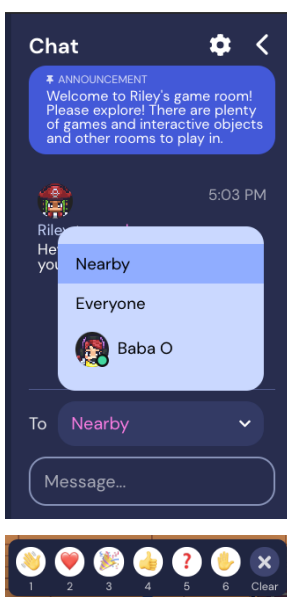
CHOOSE YOUR A/V

- Allow Gather to use your mic and camera in your browser.
- Select your camera, mic, and speaker in Gather.
- Need help? Visit: <https://support.gather.town/help/av-troubleshooting>



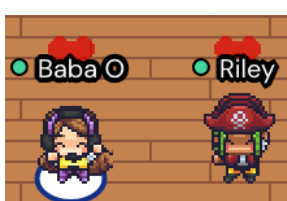
EXPLORE THE SPACE

- Use the keyboard to move:  or 
- Press "z" to dance!
- Press "g" to pass (ghost) through people.
- Right click on a character to **Follow** them in the Space.
- Click a name in the **Participants** list to **Locate on Map**.



INTERACT WITH PEOPLE & THINGS!

- Use **Chat** to send text to a specific person, those nearby you, or everyone in the room.
- Use **Emotes** (also 1-6 on your keyboard) to express yourself!
- Press "x" when an object glows yellow to interact with it.
- Join a game by pressing "x" when you're next to it.
- If an event is scheduled, click the **Calendar** and select the event. You may be able to Teleport to it!
- Open the **Participants** list to see who's in the Space.
- Click the mic or video icons on your video preview to (un)mute your A/V. Mute other's A/V feeds the same way (mutes only for you, not for others).



NEED HELP?

- Read the user guide: <https://support.gather.town/help>
- Watch tutorials: <https://youtu.be/89at5EvCEvk>
- Reach out to your event host!